

Age Group	Mod Soccer			Full Field		
	8	9-10	11-12	13-14	15-16	17-19
<b>Teams and Players</b>						
Players on Field	5	7	9	11	11	11
Minimum Roster	7	9	11	14	14	14
Maximum Roster	10	14	18	22	22	22
Minimum Playing Time (Season)*	50%	50%	50%	50%	50%	50%
<b>Rules</b>						
Game Duration (Minutes x Periods)**	25x2	25x2	30x2	35x2	40x2	45x2
Breaks Between Periods (Minutes)	5	5	5	5	5	5
Ball Size	3	4	4	5	5	5
Goalkeeper	Yes	Yes	Yes	Yes	Yes	Yes
Goalkeeper Punts and Dropkicks	No	No	No	Yes	Yes	Yes
Direct Free Kicks	No	Yes	Yes	Yes	Yes	Yes
Indirect Free Kicks	Yes	Yes	Yes	Yes	Yes	Yes
Penalty Kicks	No	Yes	Yes	Yes	Yes	Yes
Defender Distance From Free Kick (Yards)	3	7	7	10	10	10
Defender Distance From Throw-In (Yards)	2	2	2	2	2	2
Retake on Throw-In	Yes	No	No	No	No	No
Score From Goal Kick	No	Yes	Yes	Yes	Yes	Yes
Offside	No	Yes	Yes	Yes	Yes	Yes
Slide Tackling	No	No	Yes	Yes	Yes	Yes
Referee May Show Yellow/Red Cards	Yes	Yes	Yes	Yes	Yes	Yes
Heading Ball	No	No	No	Yes	Yes	Yes
<b>Field and Equipment</b>						
Field Size Length x Width (Yards)	40x30	60-70x40-50	70-80x45-55	100-115x50-75	100-115x50-75	100-115x50-75
Center Circle Radius (Yards)	3	8	8	10	10	10
Penalty Area Width x Depth (Yards)	No	24X12	36X14	44x18	44x18	44x18
Goal Area Width x Depth (Yards)	8x3	8x4	16X5	20x6	20x6	20x6
Penalty Mark (Yards)	No	10	10	12	12	12
Goalposts Width x Height (Feet)	8-9x5-6	12-18x6	18x6	24x8	24x8	24x8
Build Out Line - see below	Halfway line	Midpoint***	Midpoint***	None	None	None

\*Substitutions may be made at any stoppage of play with permission of the referee

\*\*Summer Recreational League plays 30 min halves for U13 and older

\*\*\*Midpoint between top of penalty area and halfway line

**BUILD OUT LINE** - use of the build out line promotes playing the ball out of the back in a less pressured setting. See [www.usoccer.com](http://www.usoccer.com) for more information.

**When the goalkeeper possesses the ball, either in their hands or on a goal kick, the opposing team must move behind the build out line. The goalkeeper is not required to wait for the opposing team to move behind the build out line before releasing the ball. After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal.**

#### **Goalkeeper Possession Eight-Second Rule**

The goalkeeper must release the ball within eight seconds of gaining control. A corner kick will be awarded to the opposing team if the ball is not released in the allotted time.

When the buildout line applies, the eight seconds begins when all players from the opposing team are behind the buildout line.

Referees are encouraged to visually signify the final five seconds of the countdown.

Items in **RED** are modifications from WYS rules of play.

**PRINTED SAFE ROSTERS MUST BE AT ALL MATCHES  
AND MUST BE GIVEN TO THE REFEREES**